28
Stress
Recovery

Stress Recovery

Processing phase has solved for node displacements from the (modified) master stiffness equations

K u = f

Postprocessing phase now starts to get derived quantities. Among them are internal forces and stresses.

The process of computing stresses from node displacements is called *stress recovery*.

General Comments

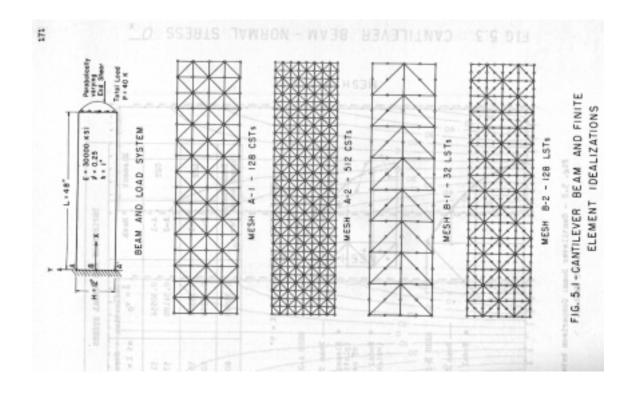
Stresses recovered from low order elements (e.g. 3-node triangles and 4-node quads) often display large *interelement jumps*.

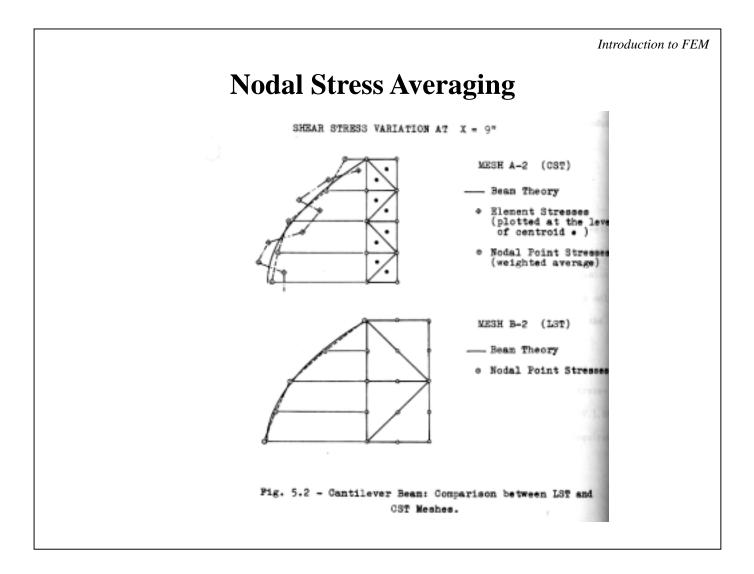
In-plane bending situations are particularly troublesome

Jumps can be eliminated by *interelement averaging at nodes* This usually improves the stress quality at interior nodes, but may not be effective at boundary nodes.

Stress recovery over quadrilateral elements can be improved by *extrapolation from Gauss sample points*

The Berkeley Cantilever





Gauss Elements

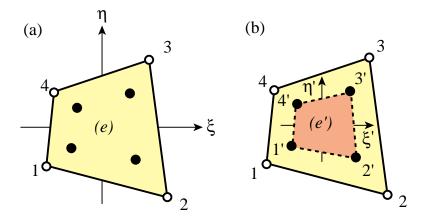


Table 29.1 Natural Coordinates of Bilinear Quadrilateral Nodes

Corner node	ξ	η	ξ'	η'	Gauss node	ξ	η	ξ'	η'
1 2 3 4	+1 +1	$-1 \\ +1$	$ \begin{array}{r} -\sqrt{3} \\ +\sqrt{3} \\ +\sqrt{3} \\ -\sqrt{3} \end{array} $	$-\sqrt{3} + \sqrt{3}$	1' 2' 3' 4'	$+1/\sqrt{3} + 1/\sqrt{3}$	$-1/\sqrt{3}$ $-1/\sqrt{3}$ $+1/\sqrt{3}$ $+1/\sqrt{3}$	+1 +1	-1 +1

Gauss nodes, and coordinates ξ' and η' are defined in §29.4 and Fig. 29.1

Extrapolation to the Corner Points

Shape functions of "Gauss element"

$$\begin{split} N_1^{(e')} &= \frac{1}{4} (1 - \xi') (1 - \eta'), \\ N_2^{(e')} &= \frac{1}{4} (1 + \xi') (1 - \eta'), \\ N_3^{(e')} &= \frac{1}{4} (1 + \xi') (1 + \eta'), \\ N_4^{(e')} &= \frac{1}{4} (1 - \xi') (1 + \eta'). \end{split}$$

To extrapolate, replace the ξ' and η' corner coordinates of the actual element:

$$\begin{bmatrix} w_1 \\ w_2 \\ w_3 \\ w_4 \end{bmatrix} = \begin{bmatrix} 1 + \frac{1}{2}\sqrt{3} & -\frac{1}{2} & 1 - \frac{1}{2}\sqrt{3} & -\frac{1}{2} \\ -\frac{1}{2} & 1 + \frac{1}{2}\sqrt{3} & -\frac{1}{2} & 1 - \frac{1}{2}\sqrt{3} \\ 1 - \frac{1}{2}\sqrt{3} & -\frac{1}{2} & 1 + \frac{1}{2}\sqrt{3} & -\frac{1}{2} \\ -\frac{1}{2} & 1 - \frac{1}{2}\sqrt{3} & -\frac{1}{2} & 1 + \frac{1}{2}\sqrt{3} \end{bmatrix} \begin{bmatrix} w_1' \\ w_2' \\ w_3' \\ w_4' \end{bmatrix}$$

Other "Gauss Element" Configurations

