19

## FEM Convergence Requirements

## **Convergence Requirements for Finite Element Discretization**

Convergence: discrete (FEM) solution approaches the analytical (math model) solution in some sense

**Convergence = Consistency + Stability** 

(Lax-Wendroff)

# Further Breakdown of Convergence Requirements

Consistency

**Completeness** individual elements

**Compatibility** *element patches* 

Stability

Rank Sufficiency individual elements

Positive Jacobian individual elements

### The Variational Index m

Bar

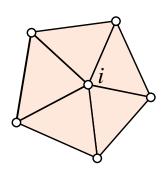
$$\Pi[u] = \int_0^L \left(\frac{1}{2} u' E A u' - q u\right) dx \qquad m = 1$$

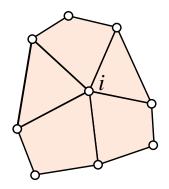
**Beam** 

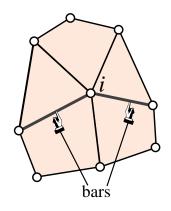
$$\Pi[v] = \int_0^L \left(\frac{1}{2} v'' E I v'' - q v\right) dx \qquad m = 2$$

### **Element Patches**

A *patch* is the set of all elements attached to a given node:







A finite element *patch trial function* is the union of shape functions activated by setting a degree of freedom at that node to unity, while all other freedoms are zero. A patch trial function "propagates" only over the patch, and is zero beyond it.

## **Completeness & Compatibility in Terms of** *m*

### **Completeness**

The *element shape functions* must represent exactly all polynomial terms of order  $\leq m$  in the Cartesian coordinates. A set of shape functions that satisfies this condition is call m-complete

## Compatibility

The *patch trial functions* must be  $C^{(m-1)}$  continuous between elements, and  $C^m$  piecewise differentiable inside each element

### **Plane Stress:** m = 1 in **Two Dimensions**

### **Completeness**

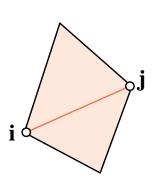
The *element shape functions* must represent exactly all polynomial terms of order  $\leq 1$  in the Cartesian coordinates. That means any *linear polynomial* in x, y with a *constant* as special case

## **Compatibility**

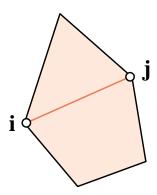
The *patch trial functions* must be  $C^0$  continuous between elements, and  $C^1$  piecewise differentiable inside each element

## **Interelement Continuity is the Toughest to Meet**

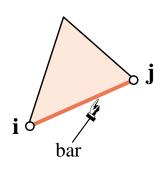
Simplification: for *matching meshes* (defined in Notes) it is sufficient to check a *pair of adjacent elements*:



Two 3-node linear triangles



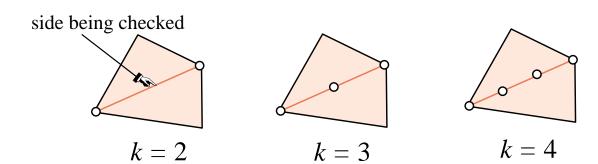
One 3-node linear triangle and one 4-node bilinear quad



One 3-node linear triangle and one 2-node bar

## Side Continuity Check for Plane Stress Elements with Polynomial Shape Functions in Natural Coordinates

Let k be the number of nodes on a side:



The variation of each element shape function along the side must be of polynomial order k-1 If *more*, *continuity is violated* If *less*, *nodal configuration is wrong* (too many nodes)

## **Stability**

### **Rank Sufficiency**

The discrete model must possess the same solution uniqueness attributes of the mathematical model For displacement finite elements:

the rigid body modes (RBMs) must be preserved no zero-energy modes other than RBMs

Can be tested by the rank of the stiffness matrix

#### **Positive Jacobian Determinant**

The determinant of the Jacobian matrix that relates Cartesian and natural coordinates must be everywhere *positive* within the element

## **Rank Sufficiency**

The element stiffness matrix must not possess any zero-energy kinematic modes other than rigid body modes

This can be checked by verifing that the element stiffness matrix has the *proper rank* 

A stiffness matrix that has proper rank is called rank sufficient

## Rank Sufficiency for Numerically Integrated Finite Elements

#### General case

rank deficiency 
$$d = (n_F - n_R) - r$$

rank of 
$$\mathbf{K}$$
  $r = \min(n_F - n_R, n_E n_G)$ 

### Plane Stress, n nodes

$$n_F = 2n$$
  $n_R = 3$   $n_E = 3$ 

## **Rank Sufficiency for Some Plane Stress iso-P Elements**

Element	n	$n_F$	$n_F - 3$	$\operatorname{Min} n_G$	Recommended rule
3-node triangle	3	6	3	1	centroid*
6-node triangle	6	12	9	3	3-midpoint rule*
10-node triangle	10	20	17	6	7-point rule*
4-node quadrilateral	4	8	5	2	2 x 2
8-node quadrilateral	8	16	13	5	3 x 3
9-node quadrilateral	9	18	15	5	3 x 3
16-node quadrilateral	16	32	29	10	4 x 4

<sup>\*</sup> Gauss rules for triangles are introduced in Chapter 24.

## **Positive Jacobian Requirement**

## Displacing a Corner Node of 4-Node Quad

